

Édouard Urcades,  
Physical-Digital Products Designer  
*né*  
Industrial Designer

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The Design School at  
Arizona State University,  
Bachelor of Science in Industrial Design  
August 2009 – May 2013

Résumé, Letter Format

Employment:

Learning Gardens  
2016 — Ongoing  
Co-founder, Facilitator, Janitor

Tumblr  
December 2015 — Ongoing  
Digital Product Designer,  
Tumblr Labs, Tumblr 2

IBM  
April 2013 — December 2015  
Digital Product Designer (UX-focused),  
Prototyper, Education Lead and Facilitator,  
Co-founder of IBM Community Radio

Freelance Designing  
2010 — 2013  
Branding, Industrial Design,  
Furniture Design, Illustration

Henkel Consumer Products  
December 2012 — May 2013  
Industrial Designer, Design Researcher

Vantage Mobility International  
September 2012 — May 2013  
Industrial Design Lead, Researcher

Smart Design  
May 2012 — September 2012  
Industrial Design Intern

General Working Context:

I've practiced a wide gamut of qualitative/quantitative research, from which all my other work stems. I have worked on large, multinational, multi-role teams, and can handle remote work without a hitch. I have facilitated workshops for non-designers, teaching them to prototype, and I currently co-organize a meta-organization called Learning Gardens.

Software & Work Frameworks:

Figma, Sketch, Adobe 2D products, etc.  
Git and VCS systems, in general  
I can draw pretty well, wireframe, doodle, etc.  
Up-to-date with rapidly evolving frontend dev tools:  
    Prototyping capability via HTML/CSS/JS  
    Learning React ecosystem(s)  
Various 3D apps/workflows:  
    Rhino, Solidworks, Blender, Cinema 4D  
Music/sound production

I am non-dogmatic and try everything at least once.